

THROWS RULES COMPARISON

<u>GOVERNING BODY</u>	<u>IAAF</u>	<u>USATF</u>	<u>NCAA</u>	<u>NFHS</u>
SECTOR SIZE/ANGLE	34.92° (Jav: 29°)	34.92° (Jav: 29°)	34.92° (Jav: 29°)	34.92° (Jav: 29°)
SIZE OF CIRCLE (INSIDE DIAM.)				
SHOT PUT & HAMMER THROW	2.135m	2.135m	2.135m	2.135m
DISCUS	2.50m	2.50m	2.50m	2.50m
SHOT PUT STOP BOARD	11.2cm wide 9.8-10.2cm high	11.2cm wide 9.8-10.2cm high	11.2cm wide, .10cm high	11.4cm wide, .10cm high
1/2 CIRCLE LINES	75 cm each side, 5cm wide	75 cm each side, 5cm wide	75 cm each side, 5cm wide	8 in each side, 2 in wide
JAVELIN ARC & RUNWAY	8.0m radius arc 4m w runway	8.0m radius arc 4m w runway	8.0m radius arc 4m w runway	8.0m radius arc 4m w runway
JAVELIN ARC EXTENSION LINES	75 cm each side, 7cm wide	75 cm each side, 7cm wide	75 cm each side, 7cm wide	75 cm each side, 7cm wide
WARM-UPS AFTER COMPETITION STARTS	Games Committee	Time - Games Committee, max 2 throws/turn in circle	Length-Games Cmte, max 15min; finals same as prelm	Not addressed
LATE ARRIVAL AFTER COMPETITION STARTS	Not addressed	Take remaining trials - if entered	Can't compete	Can't compete
ATHLETE COMPETING IN ANOTHER EVENT	Not addressed	For one trial at a time may throw out of order. If not at venue, call "up" & record "pass" after time limit	May throw out of order in prelims. In finals, if not at venue call "up" & record "pass" after time limit	May jump out of order in prelims & finals; if leave venue, excusal time set by Games Cmte
IMPLEMENT OWNERSHIP LOST	Yes	Yes (Youth & Master-no)	No	Not addressed
ELECTRONIC DEVICES	Not allowed	Not allowed	Not allowed	No communic. device or viewing of video
SUBSTANCE ON HANDS	Yes (Ham & Wt-on gloves)	Yes (Ham & Wt-on gloves)	Yes	Not addressed
SUBSTANCE ON IMPLEMENT	Shot & Discus	Shot & Discus	SP, DT, JT - chalk only	Not addressed
GLOVES	Ham&Wt only-fingers open	Ham&Wt only-fingers open	Ham&Wt only-fingers open	No (Ham not addressed)
TAPE ON HANDS/FINGERS	No 2 fingers taped together	No 2 fingers taped together	No (OK for open wound)	No (OK for open wound)
MARKS ADJACENT TO CIRCLE	1 temp marker for own throw	1 temp marker for own throw	1 temp marker for own throw	Not addressed
USE FLIGHTS IN PRELIMS.	Games Committee	Yes if > 15 throwers	Yes if > 16 throwers	Yes
NUMBER TO FINALS	8	8/9	Scoring places + 1	Scoring places + 1
FINALS ORDER	Reverse of perform. in trials	Reverse of perform. in trials	Reverse of perform in trials	Reverse of perform in trials
NUMBER OF THROWS				
MORE THAN 8/9 IN COMPET.	3 prelims; 3 finals	3 prelims; 3 finals	3 prelims; 3 finals	3 prelims; 3 finals
8/9 OR FEWER IN COMPET.	6 - finals	6 - finals	6 - finals (1 prelim throw req'd)	3 prelims, 3 finals/4 finals
COMBINED EVENTS	3	3	3	Not addressed
IMPLEM. HITS CAGE, LANDS IN	Fair	Fair	Fair	Foul
INTERRPT THROW, LEAVE CIR.	Yes	Yes	Not addressed	Not addressed
LEAVING CIRCLE AFTER THROW	After implement lands, from back half of circle	After implement lands, from back half of circle	After implement lands, from back half of circle	After implement lands & ofcl calls "Mark," from back half of circle
TIME RULES				
2 OR MORE THROWERS	1 Min	1 Min	1 Min	1 Min
CONSECUTIVE THROWS	2 Min	2 Min	1 Min	1 Min
COMBINED EVENTS-2 OR MORE	1 Min	1 Min	1 Min	1 Min
COMBINED EVTS-CONSECUTIVE	2 Min	2 Min	1 Min	1 Min
TIME EXPIRATION WARNING METHOD	Clock, or hold up yellow flag w/15 seconds left	Clock and hold up yellow flag w/15 seconds left, at end drop flag, verbal	Clock, or hold up yellow flag w/15 seconds left	Not addressed
JAVELIN THROW				
TOUCH RUNWAY LINES	Foul	Foul	Foul	Foul
JAVELIN MUST LAND	Tip first	Tip first	Tip first	Any part
LEAVE RUNWAY AFTER THROW	After implement lands, from behind arc ext'd lines	After implement lands, from behind arc ext'd lines	After implement lands, from behind arc ext'd lines	After implement lands & ofcl calls Mark, from behind foul line arc & ext'd lines
MARKS ADJACENT TO RUNWAY	1 or 2 markers; no chalk/indelible marks	1 or 2 markers; no chalk/indelible marks	1 or 2 markers, 7x15cm max; no shoes	Allowed
Throws Rules Compar., USATF Best Practices, Jan11 (Credit: B. Buttermore, R. Schornstein)				